

NATHANIAL CHADWICK - ILLUSTRATOR AND GRAPHIC STORYTELLER

MY WORK: My work is primarily influenced by manga artwork. To create my work I use a variety of digital tools. To create visual stories that can be formatted for e-reading or physical print.

-
- SKILLS:**
- Adobe CS
 - Manga Studio Ex
 - Clip Studio Paint
 - Painttool SAI
 - Storyboarding
 - Illustration (Digital or Manual)

SHOWS:

- 2014 Light on the Water: Handly Hall. Augusta ME.
- 2014 Painters Anonymous: Art:Works on Main. Winthrop ME.
- 2015 Senior Thesis Exhibition: Danforth. Gallery Augusta ME.

-
- 2014 Wonder. Waterville ME. (Collaboration between UMA and YMCA)

For this collaboration, The YMCA kids program picked a novel. From that novel they chose a segment. Then a team of UMA students worked to create this segment into a visual novel. My personal work on this project was in story-boarding and text.

EDUCATION: 2016 BA Studio Art, Concentration in Electronic Art. University of Maine. Augusta, ME.

